

Monday January 14
Lecture 3

Bank Accounts in Java: Version 4

(with an
evil supplier)

```
1 public class AccountV4 {
2   public void withdraw(int amount) throws
3     WithdrawAmountNegativeException, WithdrawAmountTooLargeException
4   { if(amount < 0) { /* negated precondition */
5     throw new WithdrawAmountNegativeException(); }
6   else if (balance < amount) { /* negated precondition */
7     throw new WithdrawAmountTooLargeException(); }
8   else { /* WRONG IMPLEMENTATION */
9     this.balance = this.balance + amount; }
10    assert this.getBalance() > 0 :
11      owner + "Invariant: positive balance"; }
```

inv-

int oldBalance = this.balance;

assert

this.balance
oldBalance

Bank Accounts in Java: Version 4 Critique

```
1 public class BankAppV4 {
2     public static void main(String[] args) {
3         System.out.println("Create an account for Jeremy with balance 100:")
4         try { AccountV4 jeremy = new AccountV4("Jeremy", 100);
5             System.out.println(jeremy);
6             System.out.println("Withdraw 50 from Jeremy's account:");
7             jeremy.withdraw(50);
8             System.out.println(jeremy); }
9         /* catch statements same as this previous slide:
10        * Version 2: Why Still Not a Good Design? (2.1) */
```

Create an account for Jeremy with balance 100:

Jeremy's current balance is: 100

Withdraw 50 from Jeremy's account:

Jeremy's current balance is: 150 → X

Bank Accounts in Java: Version 5

```
1 public class AccountV5 {
2     public void withdraw(int amount) throws
3         WithdrawAmountNegativeException, WithdrawAmountTooLargeException {
4         int oldBalance = this.balance;
5         if (amount < 0) { /* negated precondition */
6             throw new WithdrawAmountNegativeException(); }
7         else if (balance < amount) { /* negated precondition */
8             throw new WithdrawAmountTooLargeException(); }
9         else { this.balance = this.balance - amount; }
10        assert this.getBalance() > 0 : "Invariant: positive balance";
11        assert this.getBalance() == oldBalance - amount :
12            "Postcondition: balance deducted"; }
```

~~50~~
150

100

~~50~~

~~150~~ ~~50~~ == 100 - 50
150

~~F~~
T

int divide (int x , int y)
ensure Result

$$\text{Result} * y = x$$

boolean binSearch (int x , int[] xs)

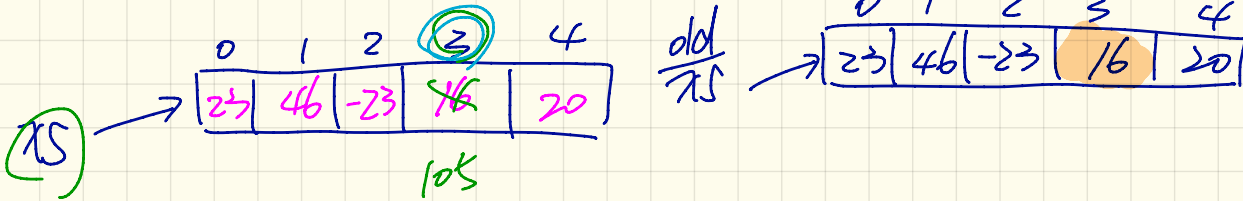
ensure Result = $(\exists i \mid 0 \leq i < xs.length \wedge xs[i] = x)$
Such that x is the case

Result = (across $0 \dots (xs.length - 1)$ as i
some $xs[i].item = x$ end)

void change (int[] xs, int i, int x)
negative

$0 \leq i$ and $i < xs.length$

ensure changed: $xs[i] = x$



word change (int[] xs, int i, int x)
require

$0 \leq i$ and $i < xs.length$

ensure: $xs[i] = x$

$i=0$

old xs →

23	46	-23	16	20
----	----	-----	----	----

 other unchanged: \rightarrow change(xs, 3, 105)

$\forall j \mid 0 \leq j < i \vee i+1 \leq j < xs.length$

$xs[j] = \text{old } xs[j]$

$i=0$

new xs →

0	0	0	105	0
---	---	---	-----	---

$\rightarrow \forall j \mid 0 \leq j < xs.length \cdot j \neq i \Rightarrow xs[j] = \text{old } xs[j]$

$$\forall j \mid 0 \leq j < xs.length.$$

$$j \neq \bar{j} \Rightarrow xs[j] = \underline{old} \ xs[\bar{j}]$$

across 0 |..| (xs.length - 1) as j \rightarrow Integer
Cursor

all

$\cancel{j} \neq \bar{\cancel{j}}$ implies $xs[\cancel{j}] = \underline{old} \ xs[\bar{\cancel{j}}]$
 $j.item$ $j.item$ $j.item$

and

boolean allPositive (int[] xs)

$$-1 - 0 + 1 = 0$$

[1, 10]

ensure.

$$10 - 1 + 1$$

Result = (cross 0 | xs.length - 1) xs \bar{c}

[x, y]

all xs[x] > 0

$$y - x + 1$$

end > \bar{c} . item

allPositive (<< 1, 2, 3, -4 >>) F

→ allPositive (<< >>)

allPos ($\langle\langle \rangle\rangle$)

SomePos ($\langle\langle -2, 3, -4, -8 \rangle\rangle$)

SomePos ($\langle\langle \rangle\rangle$) F T

$(\forall x \mid x \in \emptyset \cdot P(x)) \equiv \text{True}$.

\hookrightarrow "there is no such element $x \in \emptyset$ that can satisfy $P(x)$ " ↗ witness

$(\exists x \mid x \in \emptyset \cdot P(x)) \equiv \text{False}$

\hookrightarrow "there is no witness in \emptyset that can make $P(x)$ true."

Bank Accounts in Java: Version 5 Critique (Compared with Version 4)

```
1 public class BankAppV5 {
2     public static void main(String[] args) {
3         System.out.println("Create an account for Jeremy with balance 100:");
4         try { AccountV5 jeremy = new AccountV5("Jeremy", 100);
5             System.out.println(jeremy);
6             System.out.println("Withdraw 50 from Jeremy's account:");
7             jeremy.withdraw(50); → w. C.
8             System.out.println(jeremy); }
9         /* catch statements same as this previous slide:
10        * Version 2: Why Still Not a Good Design? (2.1) */
```

Create an account for Jeremy with balance 100:

Jeremy's current balance is: 100

Withdraw 50 from Jeremy's account:

Exception in thread "main"

java.lang.AssertionError: Postcondition: balance deducted

Design by Contract in Eiffel

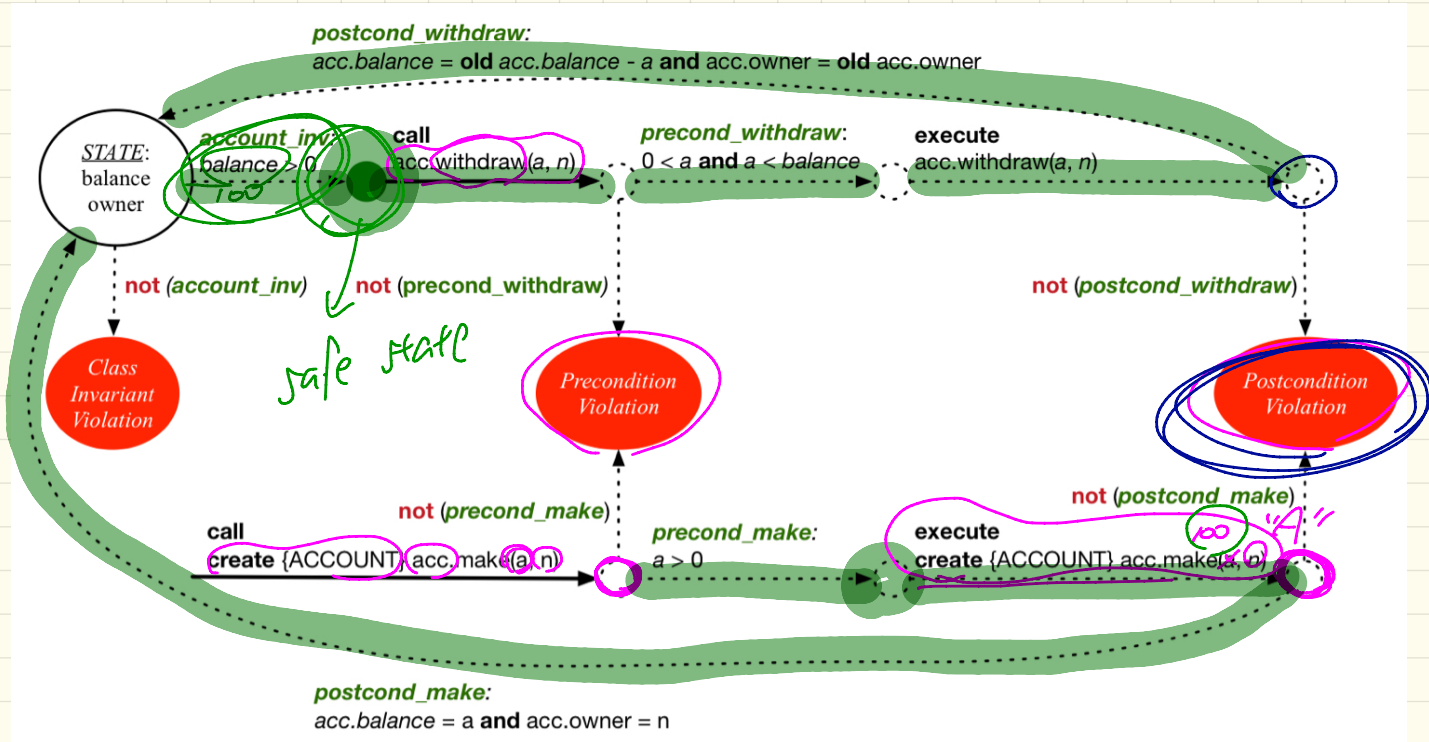
Implementation View

```
class ACCOUNT
create
  make
feature -- Attributes
  owner : STRING
  balance : INTEGER
feature -- Constructors
  make(nn: STRING; nb: INTEGER)
    require -- precondition
      positive_balance: nb > 0
    do
      owner := nn
      balance := nb
    end
feature -- Commands
  withdraw(amount: INTEGER)
    require -- precondition
      non_negative_amount: amount > 0
      affordable_amount: amount <= balance -- problematic, why?
    do
      balance := balance - amount
    ensure -- postcondition
      balance_deducted: balance = old balance - amount
    end
invariant -- class invariant
  positive_balance: balance > 0
end
```

```
class ACCOUNT
create
  make
feature -- Attributes
  owner : STRING
  balance : INTEGER
feature -- Constructors
  make(nn: STRING; nb: INTEGER)
    require -- precondition
      positive_balance: nb > 0
    end
feature -- Commands
  withdraw(amount: INTEGER)
    require -- precondition
      non_negative_amount: amount > 0
      affordable_amount: amount <= balance -- problematic, why?
    ensure -- postcondition
      balance_deducted: balance = old balance - amount
    end
invariant -- class invariant
  positive_balance: balance > 0
end
```

Contract View

Runtime Monitoring of Contracts



Precondition Violation (1)

```
APPLICATION ACCOUNT
Feature bank ACCOUNT make
Flat view of feature 'make' of class ACCOUNT
make (nn: STRING_8; nb: INTEGER_32)
  require
    positive_balance: nb >= 0
  do
    owner := nn
    balance := nb
  end
```

Call Stack
State: **exception pending**
positive_balance: RECONDITION_VIOLATION raised

In Feature	In Class	From Class	@
make	ACCOUNT	ACCOUNT	1
make	APPLICATION	APPLICATION	1

Client

```
class BANK_APP
inherit
  ARGUMENTS
create
  make
feature -- Initialization
  make
    -- Run application.
  local
    alan: ACCOUNT
  do
    -- A precondition violation with tag posd
    create {ACCOUNT} alan.make ("Alan", -10)
  end
end
```

Supplier

```
class ACCOUNT
create
  make
feature -- Attributes
  owner : STRING
  balance : INTEGER
feature -- Constructors
  make(nn: STRING; nb: INTEGER)
    require precondition
      positive_balance: nb > 0
    end
feature -- Commands
  withdraw(amount: INTEGER)
    require -- precondition
      non_negative_amount: amount >= 0
      affordable_amount: amount <= balance -- problema
    ensure -- postcondition
      balance_deducted: balance = old balance - amount
    end
invariant -- class invariant
  positive_balance: balance > 0
```

Precondition Violation (2)

```
APPLICATION: ACCOUNT
bank ACCOUNT withdraw
Feature
Flat view of feature 'withdraw' of class ACCOUNT
withdraw (amount: INTEGER_32)
  require
    non_negative_amount: amount >= 0
    affordable_amount: amount <= balance
  do
    balance := balance - amount
  ensure
    balance = old balance - amount
  end
end
```

In Feature	In Class	From Class	@
withdraw	ACCOUNT	ACCOUNT	1
make	APPLICATION	APPLICATION	2

Client

```
class BANK_APP
inherit
  ARGUMENTS
create
  make
feature -- Initialization
  make
  -- Run application.
local
  mark: ACCOUNT
do
  create {ACCOUNT} mark.make ("Mark", 100)
  -- A precondition violation with tag "nc"
  mark.withdraw(-1000000)
end
end
```

Supplier

```
class ACCOUNT
create
  make
feature -- Attributes
  owner : STRING
  balance : INTEGER
feature -- Constructors
  make(nn: STRING; nb: INTEGER)
  require -- precondition
    positive_balance: nb > 0
  end
feature -- Commands
  withdraw(amount: INTEGER)
  require -- precondition
    non_negative_amount: amount >= 0
    affordable_amount: amount <= balance -- problema
  ensure -- postcondition
    balance_deducted: balance = old balance - amount
  end
invariant -- class invariant
  positive_balance: balance > 0
```

10000

T-

Precondition Violation (3)

```
APPLICATION ACCOUNT  
Feature bank ACCOUNT withdraw  
Flat view of feature 'withdraw' of class ACCOUNT  
withdraw (amount: INTEGER_32)  
  require  
    non_negative_amount: amount >= 0  
    affordable_amount: amount <= balance  
  do  
    balance := balance - amount  
  ensure  
    balance = old balance - amount  
end
```

Call Stack
Implicit exception pending
PRECONDITION_VIOLATION raised

Supplier

Client

```
class BANK_APP  
inherit  
  ARGUMENTS  
create  
  make  
feature -- Initialization  
  make  
  -- Run application.  
local  
  tom: ACCOUNT  
do  
  create {ACCOUNT} tom.make ("Tom", 100)  
  -- A precondition violation with tag "  
  tom.withdraw(150)  
end  
end
```

```
class ACCOUNT  
create  
  make  
feature -- Attributes  
  owner : STRING  
  balance : INTEGER  
feature -- Constructors  
  make(nn: STRING; nb: INTEGER)  
    require -- precondition  
      positive_balance: nb > 0  
    end  
feature -- Commands  
  withdraw(amount: INTEGER)  
    require -- precondition  
      non_negative_amount: amount >= 0  
      affordable_amount: amount <= balance  
    ensure -- postcondition  
      balance_deducted: balance = old balance - amount  
    end  
invariant -- class invariant  
  positive_balance: balance > 0  
end
```

F
150 ≥ 100
→ affordable_amount: amount <= balance - problema

Class Invariant Violation

positive_balance: balance > 0

Call Stack

Status = Implicit exception pending

positive_balance: INVARIANT_VIOLATION raised

In Feature	In Class	From Class	@
▶ <code>_invariant</code>	ACCOUNT	ACCOUNT	0
▶ <code>withdraw</code>	ACCOUNT	ACCOUNT	5
▶ <code>make</code>	APPLICATION	APPLICATION	2

Supplier

Client

```
class BANK_APP
inherit
  ARGUMENTS
create
  make
feature -- Initialization
  make
  -- Run application.
local
  jim: ACCOUNT
do
  create {ACCOUNT} tom.make ("Jim", 100)
  jim.withdraw(100)
  -- A class invariant violation with tag "positive_balance"
end
end
```

```
class ACCOUNT
create
  make
feature -- Attributes
  owner : STRING
  balance : INTEGER
feature -- Constructors
  make(nn: STRING; nb: INTEGER)
    require -- precondition
      positive_balance: nb > 0
    end
feature -- Commands
  withdraw(amount: INTEGER)
    require -- precondition
      non_negative_amount: amount >= 0
      affordable_amount: amount <= balance -- problema
    ensure -- postcondition
      balance_deducted: balance = old balance - amount
    end
invariant -- class invariant
  positive_balance: balance > 0
end
```

Postcondition Violation

Feature: bank ACCOUNT withdraw

```
Flat view of feature `withdraw' of class ACCOUNT
  affordable_amount: amount <= balance
  do
    balance := balance + amount
  ensure
    balance_deducted: balance = old balance - amount
  end
```

Call Stack

- Status = Implicit exception pending
- balance_deducted: POSTCONDITION_VIOLATION raised
- In Feature | In Class | From Class | @
- withdraw | ACCOUNT | ACCOUNT | 4
- make | APPLICATION | APPLICATION | 2

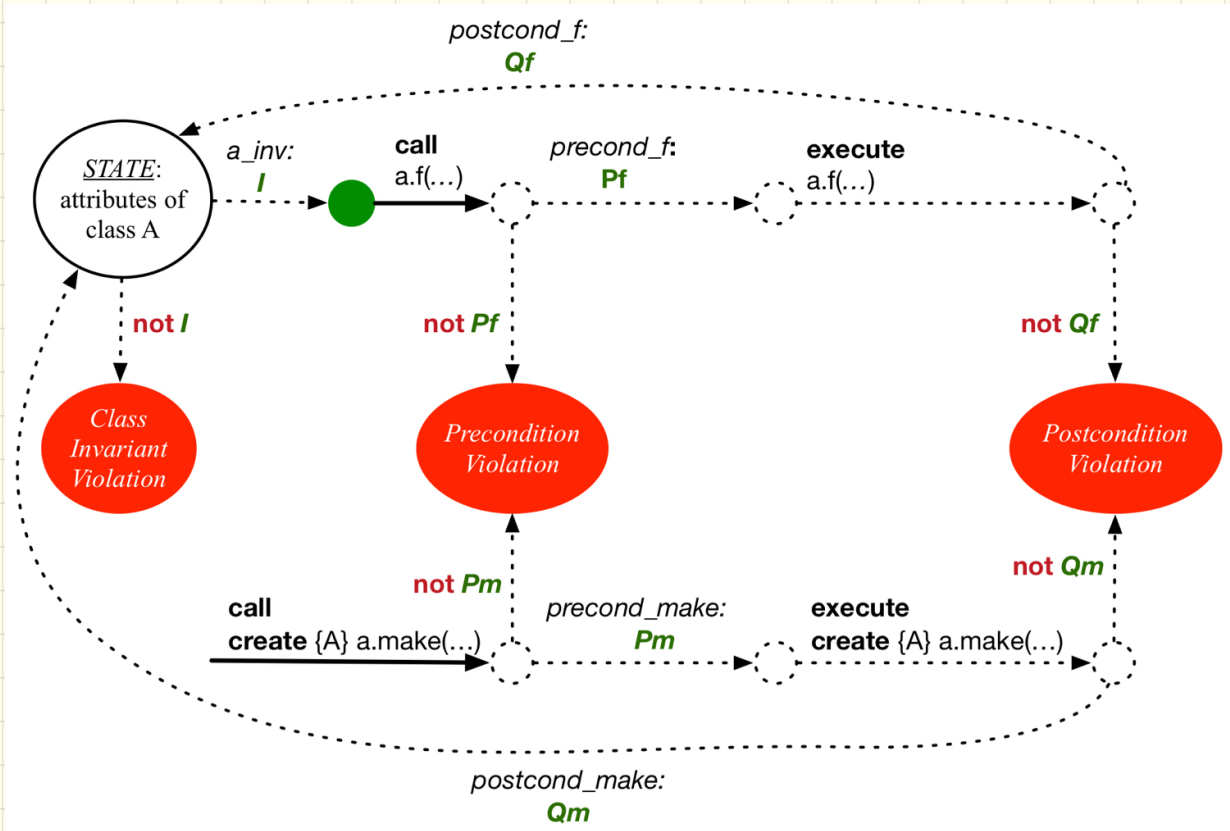
Supplier

Client

```
class BANK_APP
inherit ARGUMENTS
create make
feature -- Initialization
  make
  -- Run application.
local
  jeremy: ACCOUNT
do
  -- Faulty implementation of withdraw in ACCOUNT
  -- balance := balance + amount
  create {ACCOUNT} jeremy.make ("Jeremy", 100)
  jeremy.withdraw(150)
  -- A postcondition violation with tag "balance_deducted"
end
end
```

```
class ACCOUNT
create
  make
feature -- Attributes
  owner : STRING
  balance : INTEGER
feature -- Constructors
  make(nn: STRING; nb: INTEGER)
  require -- precondition
    positive_balance: nb > 0
  end
feature -- Commands
  withdraw(amount: INTEGER)
  require -- precondition
    non_negative_amount: amount >= 0
    affordable_amount: amount <= balance -- problema
  ensure -- postcondition
    balance_deducted: balance = old balance - amount
  end
invariant -- class invariant
  positive_balance: balance > 0
end
```

Runtime Monitoring of Contracts



Math. Eiffel
⊖

:=

X

f : INTEGER

local
- -

require
- -

do

ensure

end
- - -

require
imp:
local
do
ensure
end

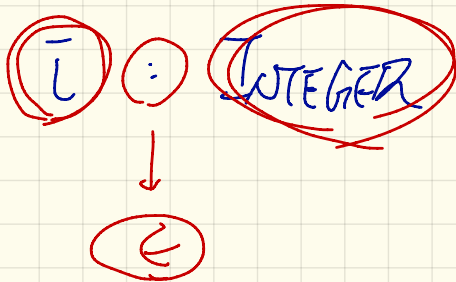
$\text{int } \bar{i}$

$\text{int } \bar{i} = 5$

local

$\bar{i} : \text{INTEGER}$
do

$\bar{i} := 5$



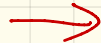
Logic

$\neg P \vee$

$P \wedge Q$

$P \vee Q$

Java



$P \&\& Q$

$P \parallel Q$

$f(\text{int } i, \text{int}[] xs): \text{INT}$

require.

$0 \leq i \&\& i < xs.length$
 $\&\& xs[i] > 0$
 $0 \leq i \&\& xs[i] > 0$
 $\&\& i < xs.length$

P	Q	$P \wedge Q$
T	T	T
T	F	F
F	T	F
F	F	F